

100 VIRTUAL-OBJECT MANAGEMENT APPARATUS

VIRTUAL OBJECT A VIRTUAL OBJECT B

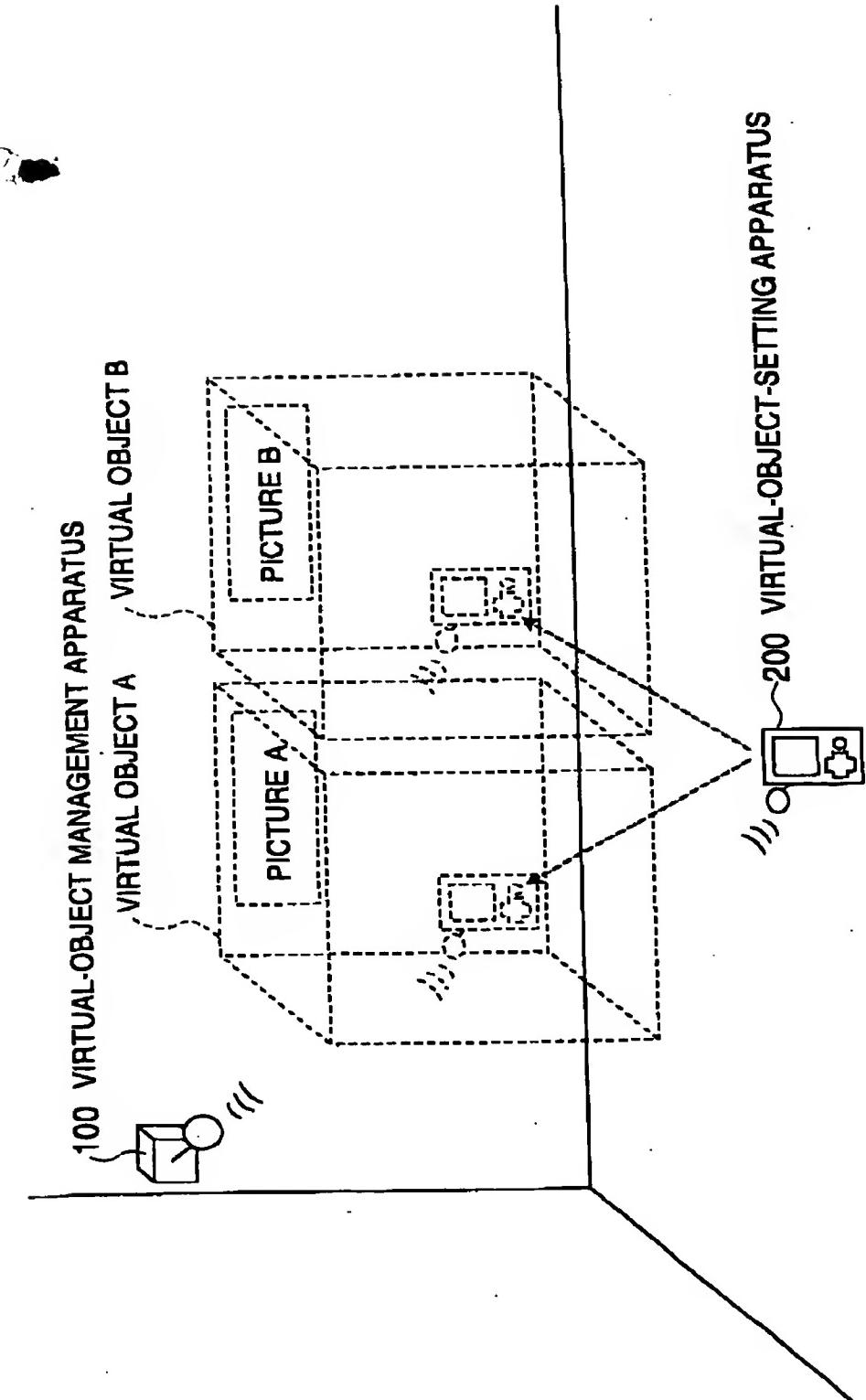


FIG. 1

100 VIRTUAL-OBJECT MANAGEMENT APPARATUS

VIRTUAL OBJECT A

VIRTUAL OBJECT B

PICTURE B

PICTURE A

300 DIGITAL CAMERA

FIG. 2

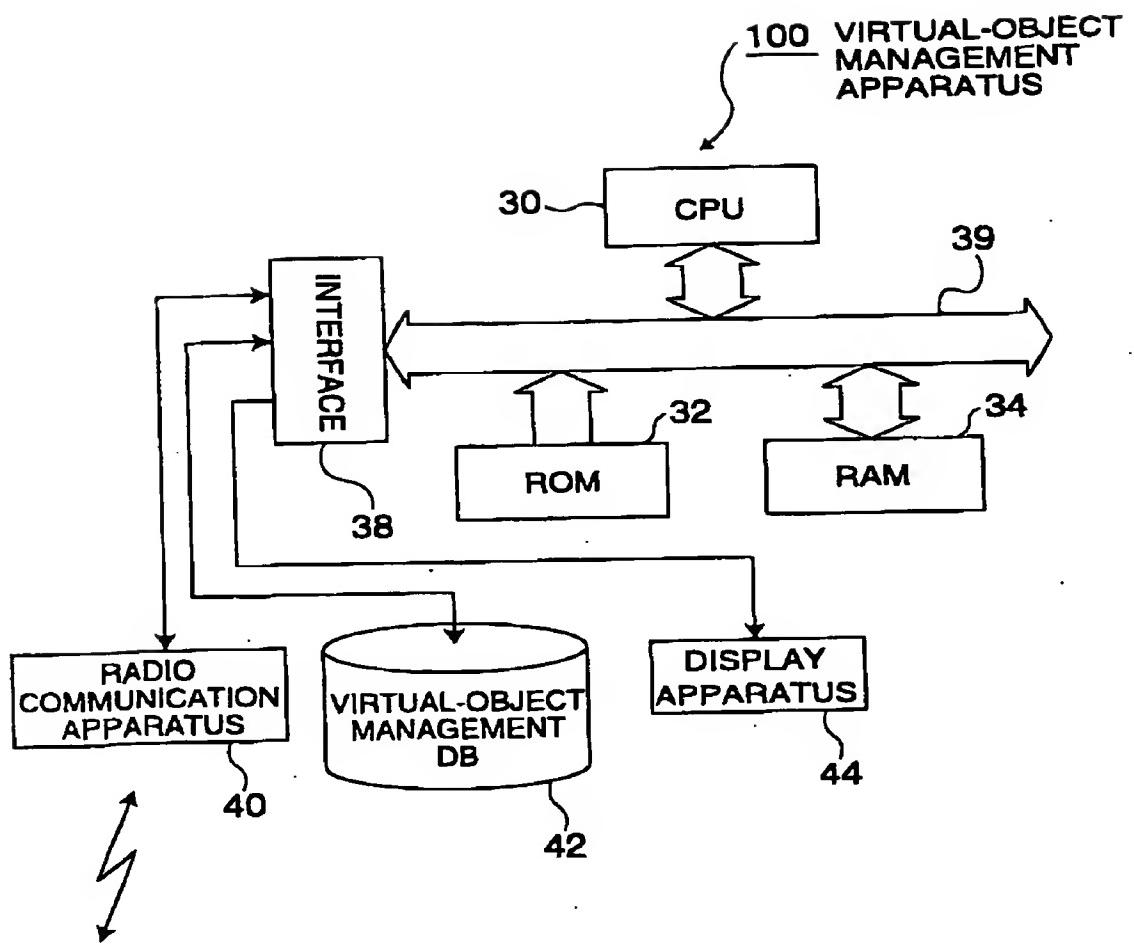


FIG. 3

400 VIRTUAL-OBJECT MANAGEMENT TABLE

SERIAL NUMBER	BASE POINT (x,y,z)	SHAPE	RANGE VALUE (m)	ACTION	SUPPLEMENTARY INFORMATION
1	10,50,20	CUBE	5	CAPTURING PROHIBITION	NULL
2	20,30,20	RECTANGULAR PARALLELEPIPED	5,10,10	CAPTURING PROHIBITION	NULL
3	30,40,20	SPHERE	5	INDICATION OF DESCRIPTION	THIS PICTURE IS...
n	40,50,20	SPHERE	5	INDICATION OF DESCRIPTION	THIS PICTURE IS...

FIG.4

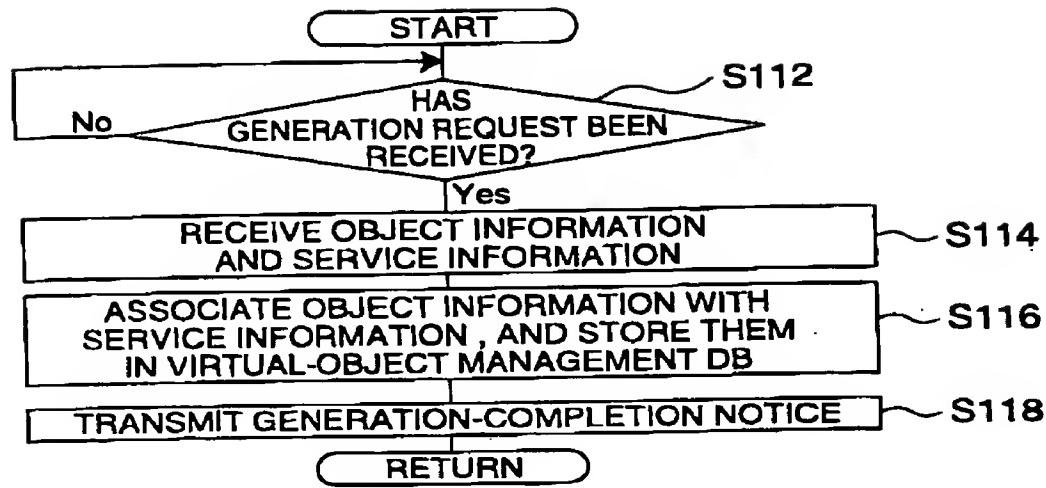


FIG.5

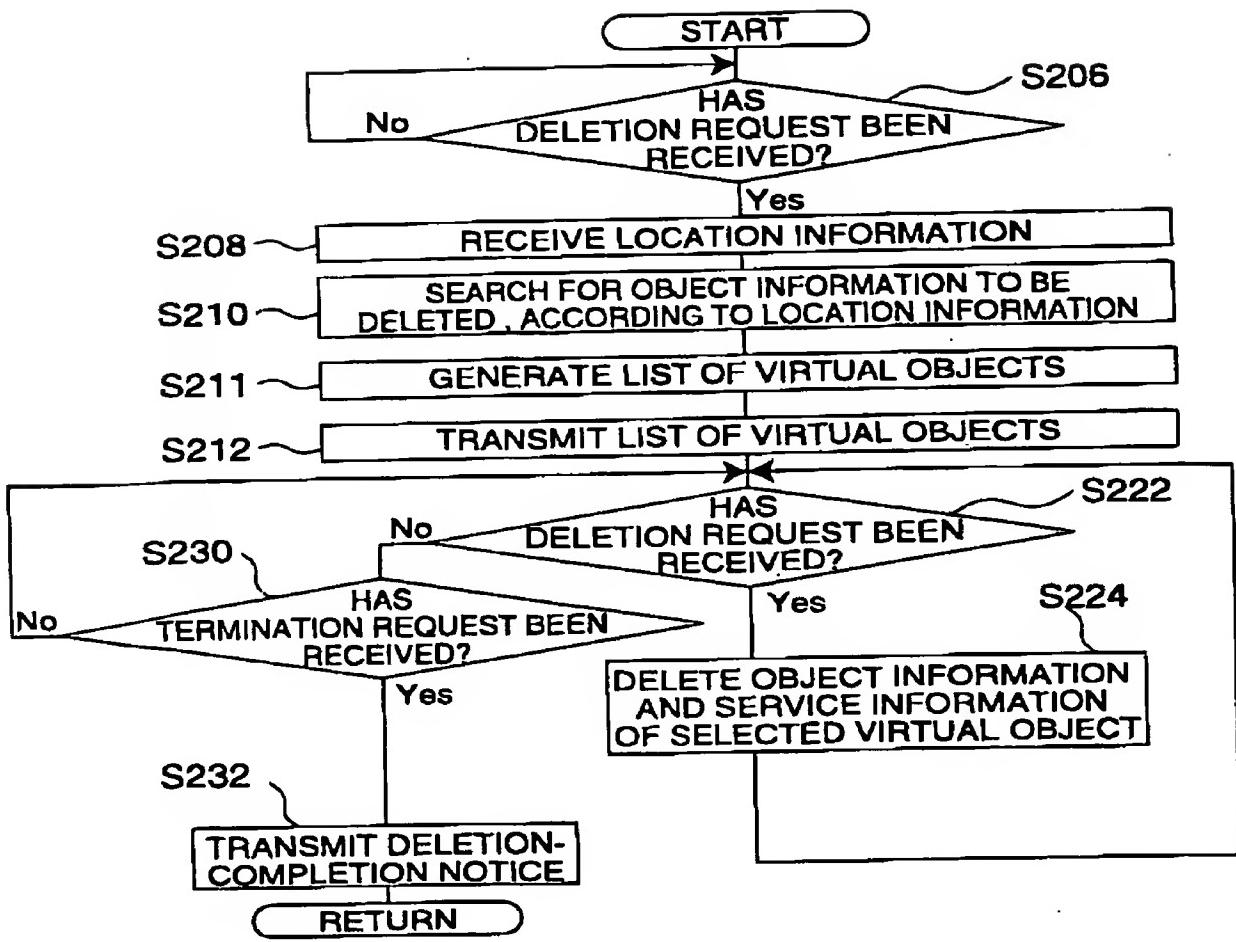


FIG.6

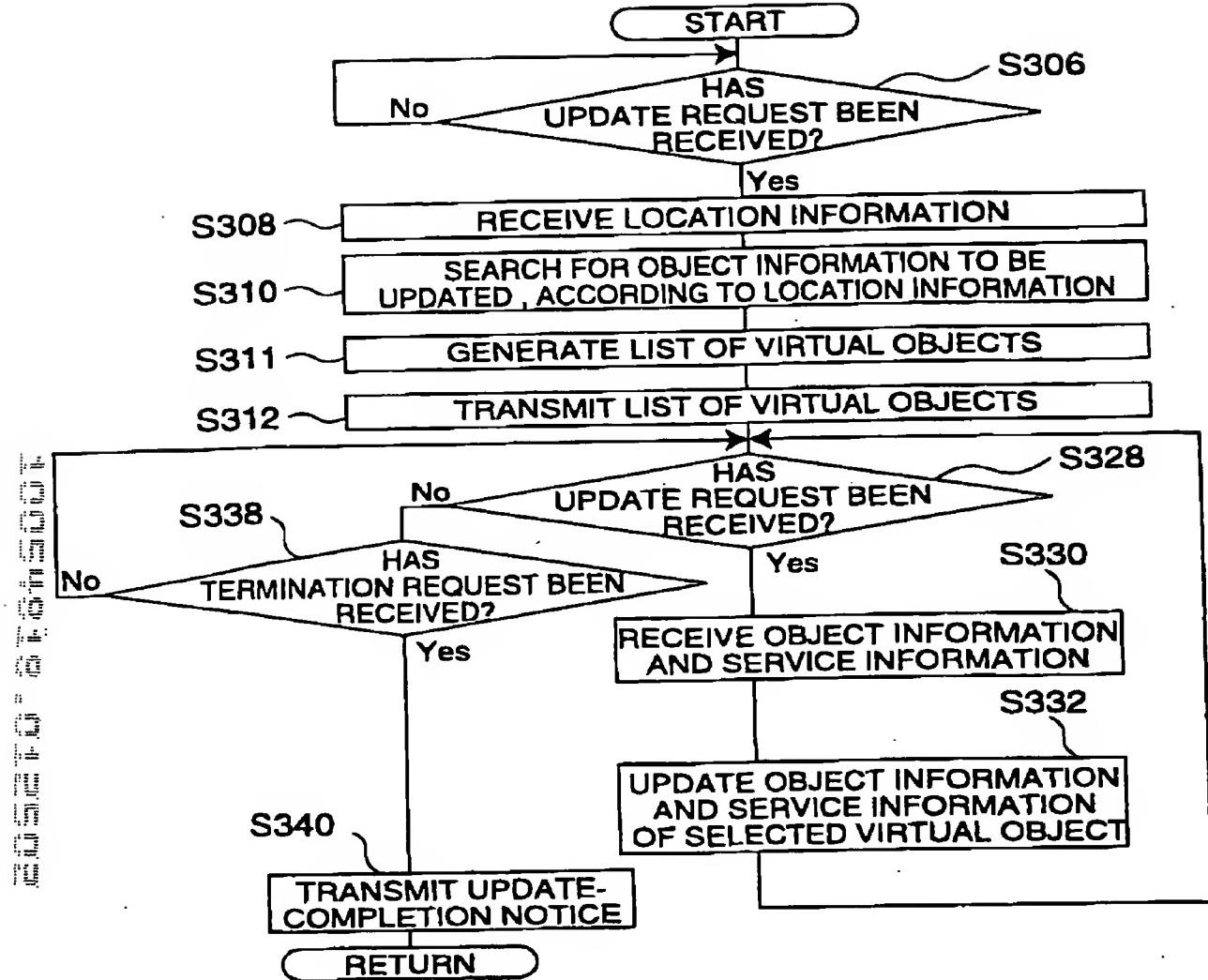


FIG.7

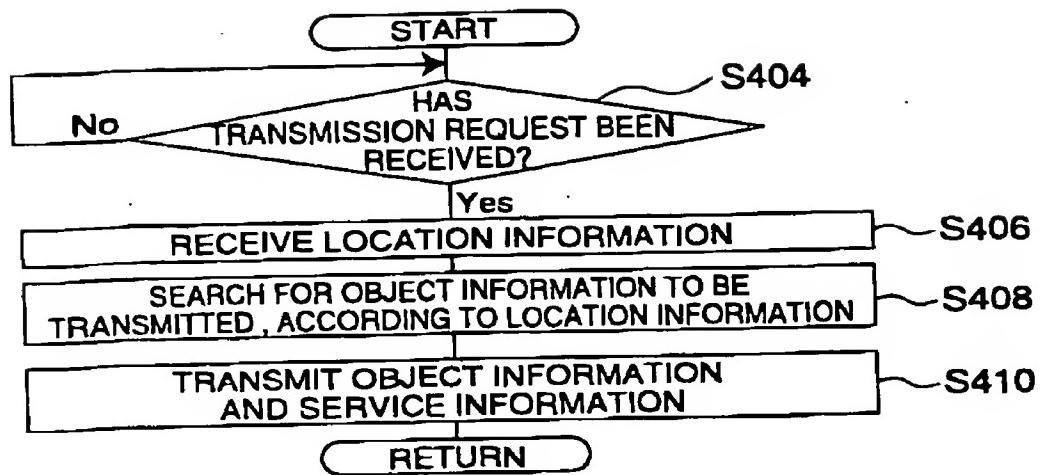


FIG.8

A0005409 - 032501

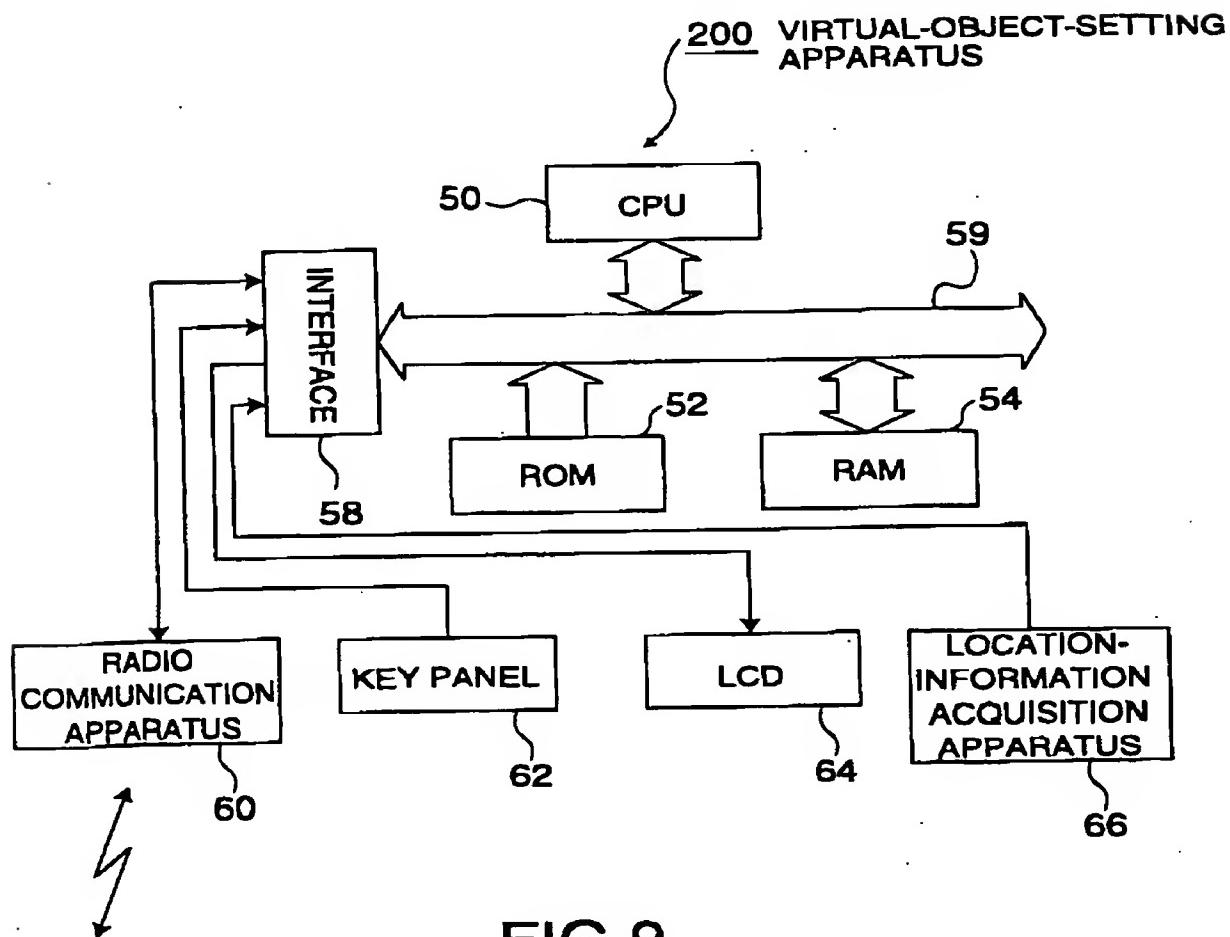


FIG.9

P00000000000000000000000000000000

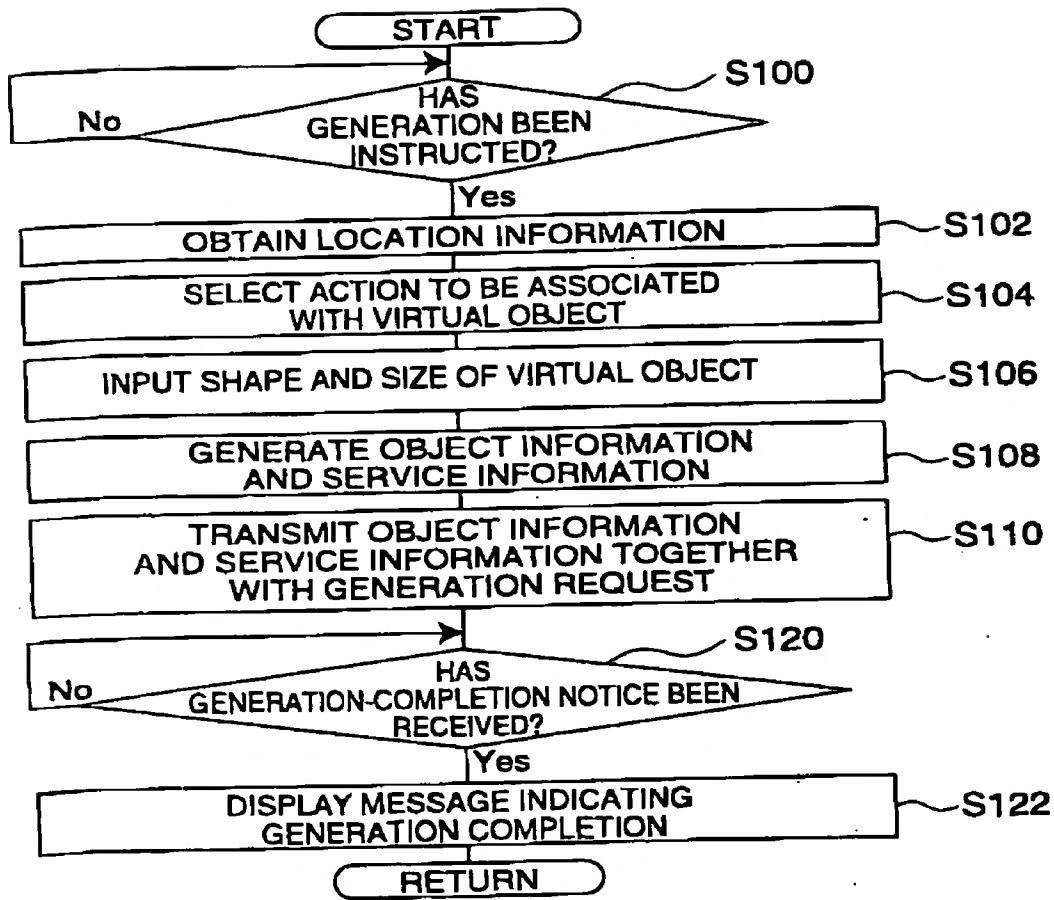


FIG.10

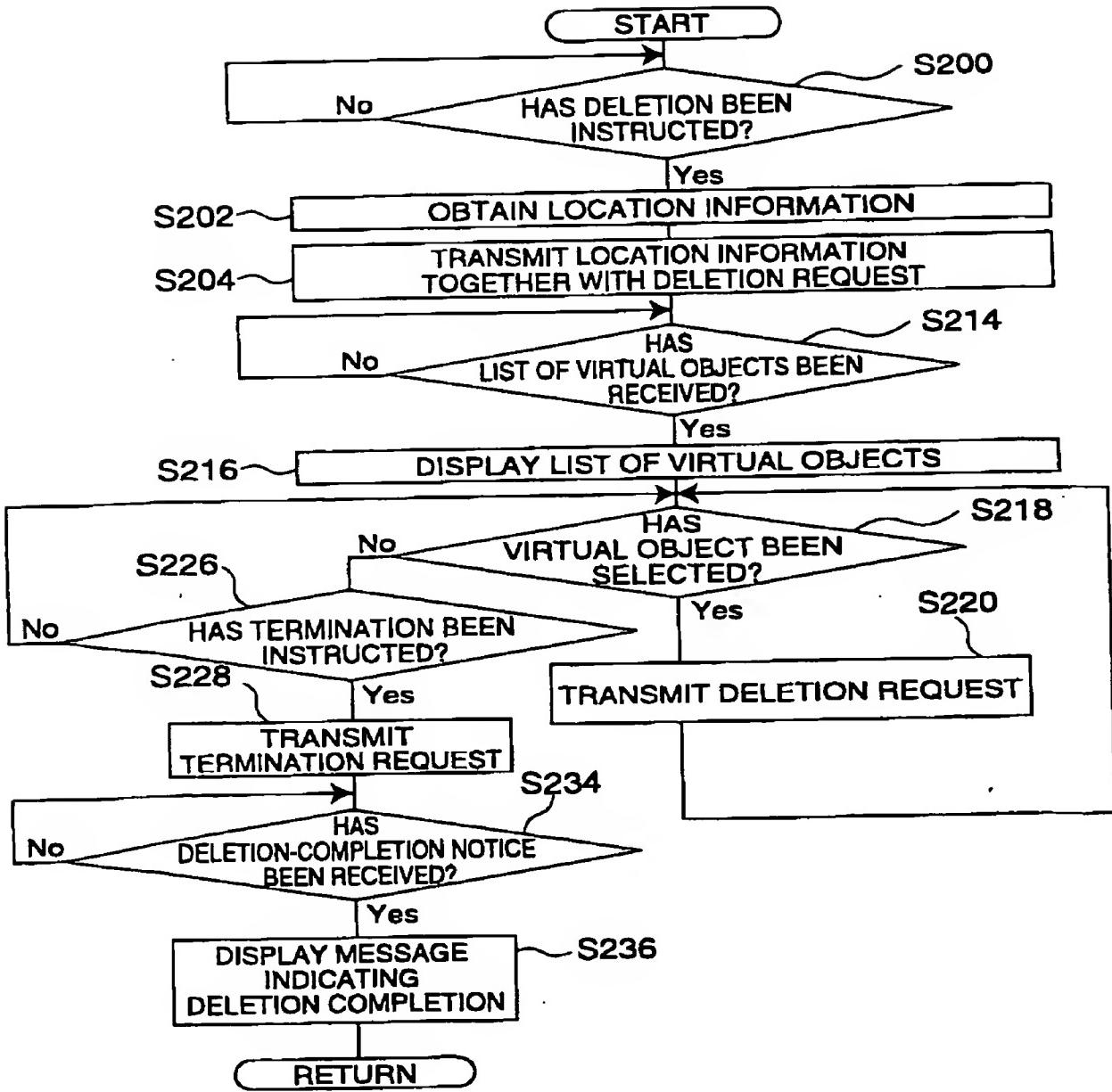


FIG.11

1400551410 - 0140551020

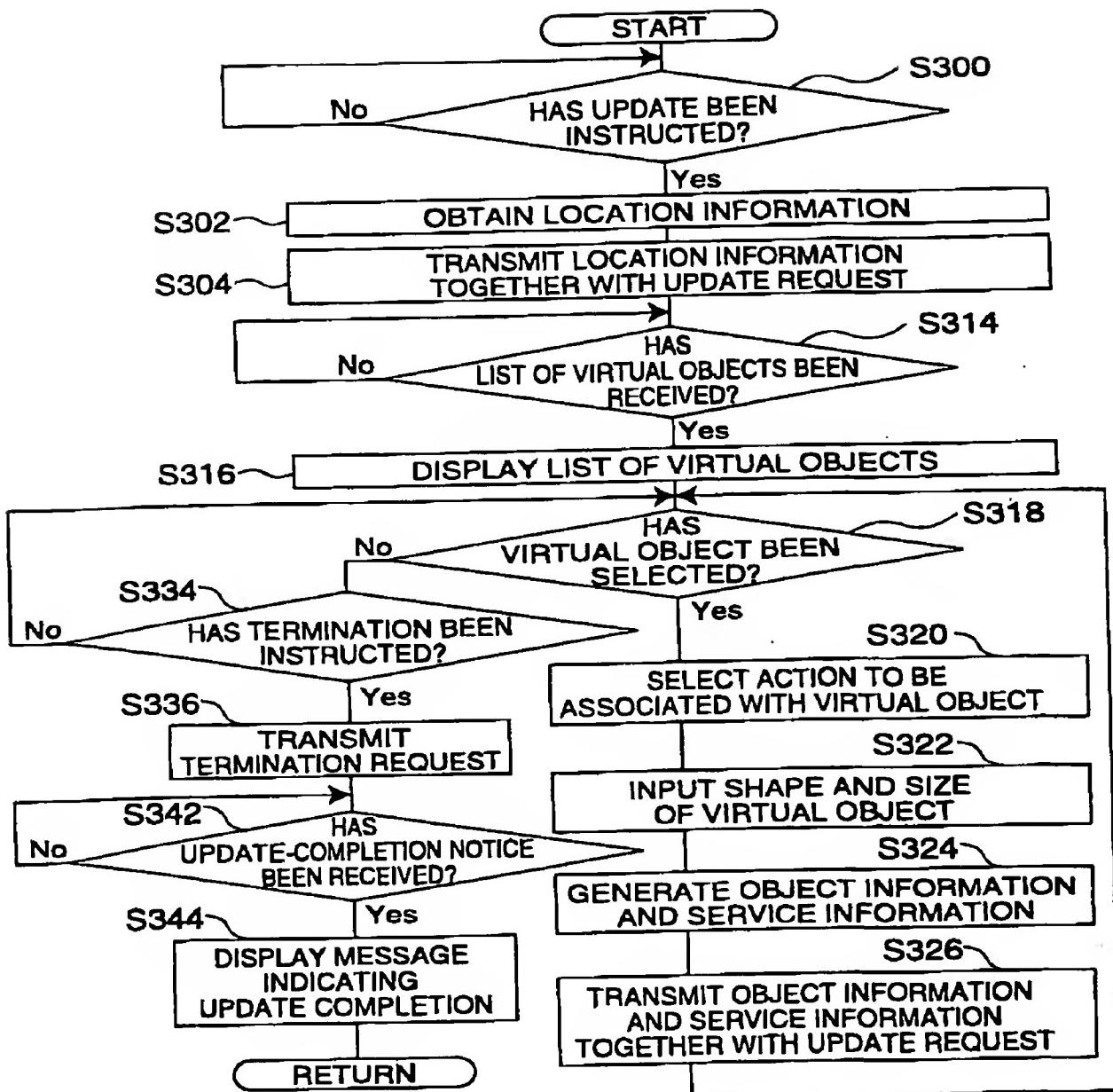


FIG.12

4 000544040 - 01421502

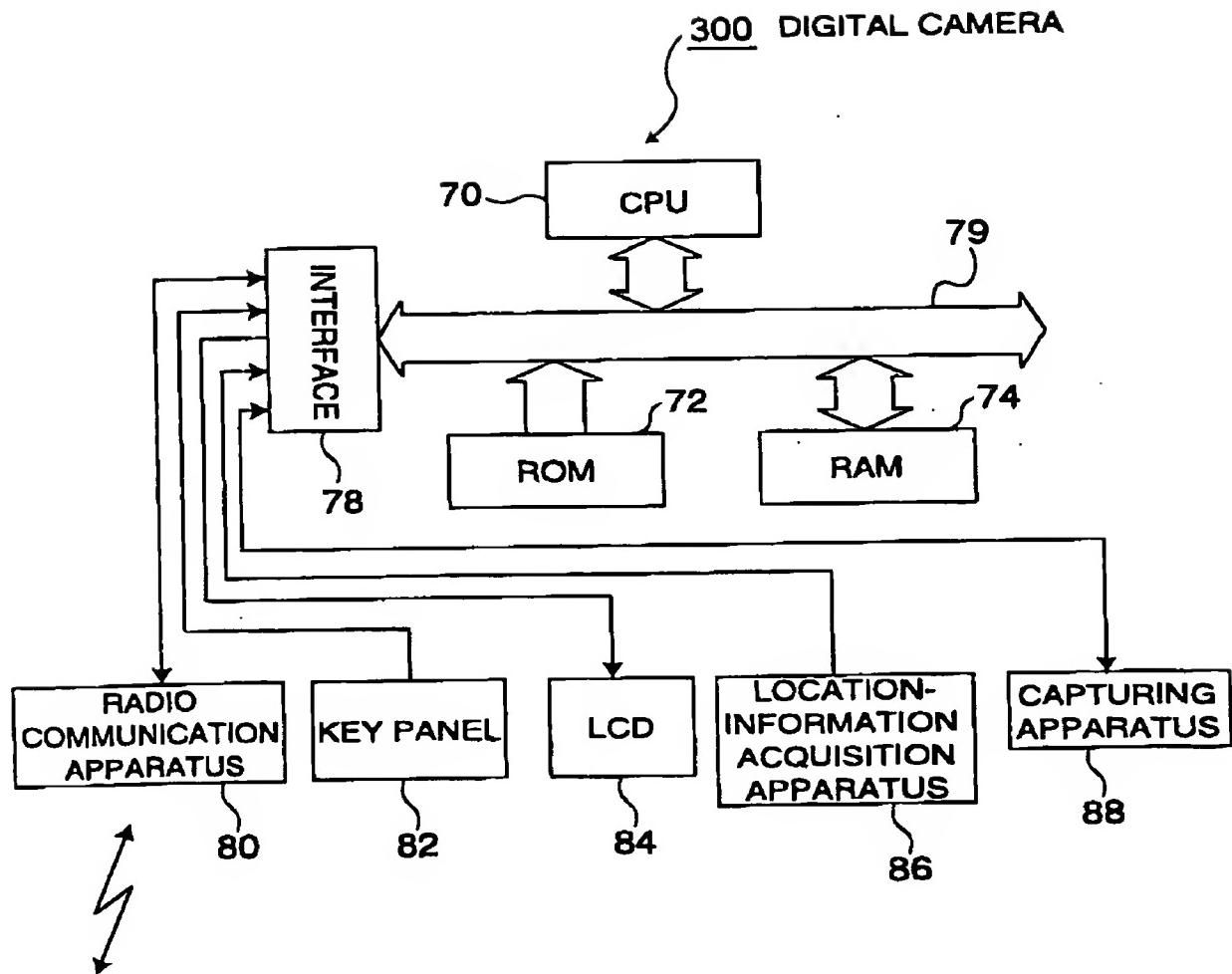


FIG.13

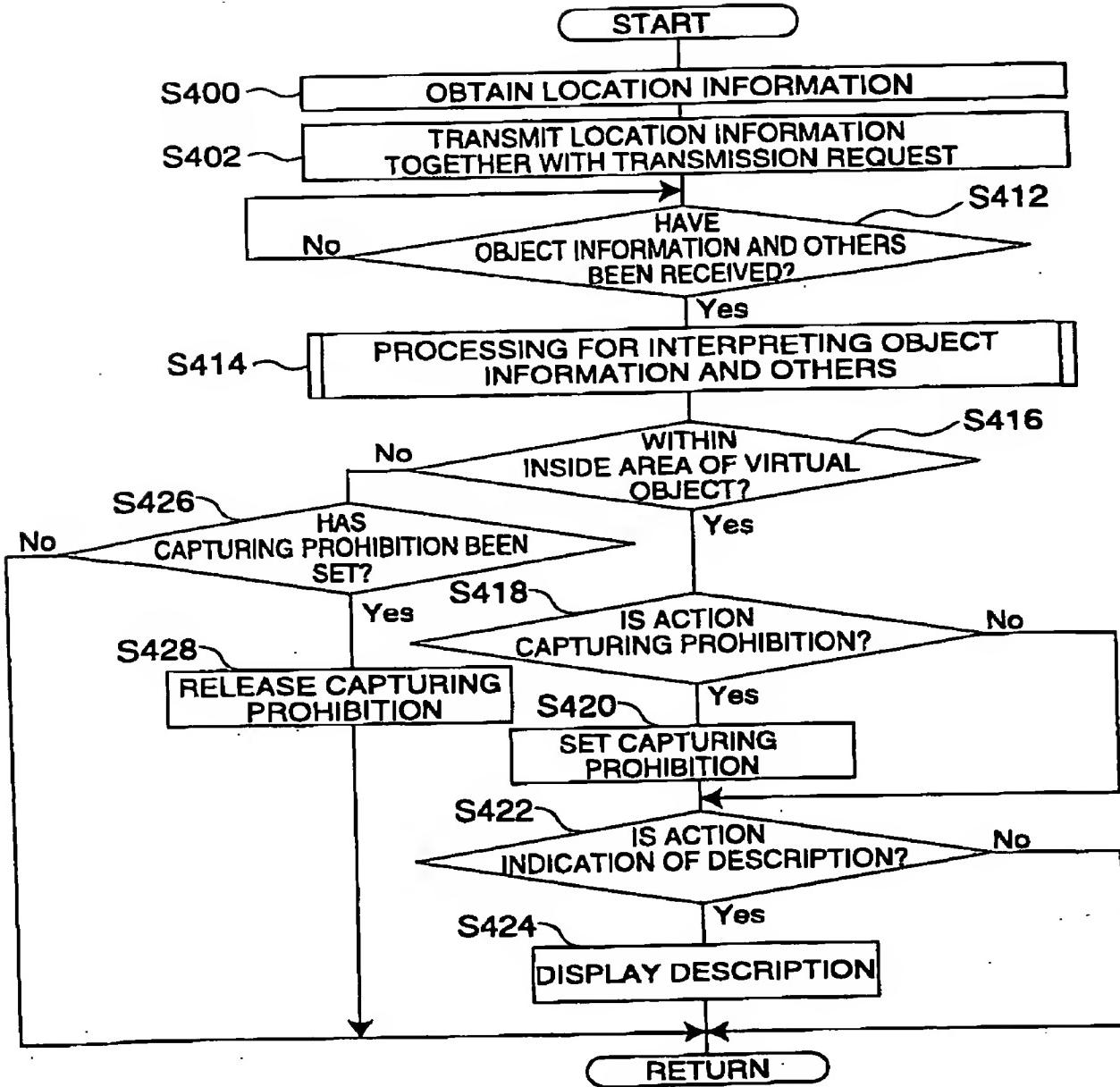


FIG.14